## CoCoALib

		202	3-10			2	023-	11			2023	8-12			20	24-1			:	202	4-2			2024	-3
	40	41	42	43	44	45	46	47	48	49	50	51	52	1	2	3	4	5	6	7	' 8	9	10	11	12 1
CoCoA		•					•			•		•	•						-						
CoCoALib		CoCo	ALib																						
CoCoALib - CoCoALib-0.99900																									
Redmine Administration																									
Design new errors using inheritance																									
Which names to use? Intersection/saturation	()																								
New function: IdealWithIncrementalGBasis(I, (	)																								
Documentation: translation table																									
New class: exterior algebra																									
ideal: does const ourGetPtr really ()																									
Create PolyOps-RingElem?																									
Move to C++14 (skipping C++11)																									
subresultant																									
HilbertDriven Buchberger Algorithm																									
Filling matrix row/col from a vector																									
GFan: port CoCoA_5 functions into ()																									
Adjoin indets to a poly ring																									
Get indexed indets from a polyring																									
Idea for for loops																									
Extended rationals: PlusInfinity ()																									
submat of a submat																									
SLUG: Printing PPs with many indets																									
Convenient RingHom pseudo-ctors																									
Factorization in K(a,b)[x,y]																									
ElimMat is slow																									
Sparse matrix (SparseMat)																									
Coding guidelines																									
Signal handler not portable?																									

Intersection of Ideals: has GBasis?
Implement monic0(f) for the case ()
Add LM to cocoalib ?
MachineInt: chase through ULL ()
Documentation: a good model to ()
swap for new classes
Random and threadsafe?
Suggestion: Add "JumpTo" function ()
Use C++ attributes
Finalize design for ideals in CoCoALib
Code & doc structure: one-big-file ()
Add flag IhaveHomogGensValue ()
Add function IsHomog3(I)?
Add new function for IsInRadical ()
Add a function CleanupGens making ()
Tidying ideal generators (for non-polynomial (
Improve trivial operations with ()
Use long long (at least sometimes)?
Release CoCoALib 0.99900
Some tests have become slower
Ensure tests do not need too much ()
JSON and UUID