

CoCoALib - Feature #835

Make Mario's new code threadsafe

09 Dec 2015 14:03 - John Abbott

<b>Status:</b>	New	<b>Start date:</b>	09 Dec 2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Safety	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	CoCoALib-1.0	<b>Spent time:</b>	0.25 hour
<b>Description</b>			
Adapt Mario's new code so that it is threadsafe (when CoCoA_THREADSafe is set).			
<b>Related issues:</b>			
Related to CoCoALib - Feature #665: Integrate Janet/Pommaret basis code		<b>In Progress</b>	<b>11 Feb 2015</b>
Related to CoCoALib - Feature #142: Improve threadsafety		<b>In Progress</b>	<b>30 Apr 2012</b>
Related to CoCoALib - Bug #784: threadsafety: Scott Meyers's advice about cac...		<b>In Progress</b>	<b>12 Oct 2015</b>

History

#1 - 09 Dec 2015 16:48 - John Abbott

See the examples in issue [#784](#); I think this should cover many cases.