CoCoA-5 - Bug #698

Emacs UI: problems with packages on windows

12 May 2015 15:29 - Anna Maria Bigatti

Status:	Closed	**Start date:**	12 May 2015
Priority:	Normal	**Due date:**	
Assignee:	Anna Maria Bigatti	**% Done:**	100%
Category:	EmacsUI	**Estimated time:**	2.00 hours
Target version:	CoCoA-5.1.3/4 Jan 2016	**Spent time:**	1.60 hour
Description			
The recent installation of CoCoA for the Computer Algebra course in Genoa showed a problem on Windows in finding packages.			
Related issues:			
Related to CoCoA-5 - Bug #699: Emacs UI: set back "cocoa5-executable" to "CoC...		**Rejected**	**12 May 2015**

History

#1 - 12 May 2015 15:36 - Anna Maria Bigatti

- % Done changed from 10 to 30

- Estimated time set to 2.00 h

The problem was solved and tested on a student's computer.
It is enough to add one line in the file **<cocoadir>/emacs/cocoa5.el** (this is a text file, so can be modified with any text-editor)
add:

```
        "--packageDir"  cocoa5-packages
```

before line 1279:

```
        "--prompt"      cocoa5-prompt
```

#2 - 18 May 2015 17:14 - Anna Maria Bigatti

- Status changed from In Progress to Resolved

- % Done changed from 30 to 70

John Abbott wrote:
From issue #699:

<quote>
JAA notes that Emacs lisp has the built-in variable system-type which gives information about which OS is running. This could be used to pass the
--packageDir parameter only on Microsoft systems.
</quote>

ok, I used it and it works as it should on my mac, E.Palezzato's linux, and on our virtual windows.
Need more Windows guinea-pigs...

#3 - 06 Aug 2015 10:55 - Anna Maria Bigatti

- Status changed from Resolved to Feedback

- % Done changed from 70 to 90

#4 - 16 Feb 2016 15:59 - John Abbott

Can we close this issue?

#5 - 16 Feb 2016 17:50 - Anna Maria Bigatti

- Status changed from Feedback to Closed

- Target version changed from CoCoA-5.1.2 summer 2015 to CoCoA-5.1.3/4 Jan 2016

- % Done changed from 90 to 100