

CoCoA - Bug #56

Bug # 53 (Closed): MSVC10 compilation

MSVC10 - unistd.h

07 Dec 2011 09:34 - Anna Maria Bigatti

Status:	Closed	Start date:	07 Dec 2011
Priority:	Normal	Due date:	
Assignee:	John Abbott	% Done:	100%
Category:	Portability	Estimated time:	0.00 hour
Target version:	CoCoA-5.0.2	Spent time:	2.00 hours
Description			
Is unistd.h only for "unix-like" systems? There are problems with Visual Studio and other includes are needed instead.			

History

#1 - 07 Dec 2011 09:34 - Anna Maria Bigatti

- Category set to Portability

#2 - 07 Dec 2011 10:00 - Anna Maria Bigatti

- Subject changed from MSVC10 compilation - unistd.h to MSVC10 - unistd.h

#3 - 26 Jan 2012 15:13 - Anna Maria Bigatti

- Assignee set to John Abbott

- Target version set to CoCoA-5.0.2

#4 - 26 Jan 2012 16:21 - John Abbott

We removed the include directive for unistd.h from Interpreter.H.
The code compiled fine for us.

We had to add an include directive for boost/thread/condition_variable.hpp for compilation to succeed on MSW. It is not clear why compilation succeeded on other platforms.

#5 - 03 Apr 2012 18:53 - John Abbott

- Status changed from New to Closed

- % Done changed from 30 to 100

All references to unistd.h have been removed. The code now compiles on Windows (as well as Linux & MacOSX). This issue is now regarded as resolved/closed, though it has given birth to another issue ([#118](#)).