CoCoALib - Slug #537

FloatStr uses too much memory

16 Apr 2014 11:49 - John Abbott

Status:	New	Start date:	16 Apr 2014	
Priority:	Low	Due date:		
Assignee:		% Done:	0%	
Category:	Tidying	Estimated time:	0.00 hour	
Target version:	CoCoALib-1.0	Spent time:	0.25 hour	
Description				
Using CoCoAlib-0.9 N:=factorial(10^8);F	-	tes extra memory when applied to		
Make FloatStr more	memory efficient (and faster?)			
Related issues:				
neialeu issues.	Related to CoCoA-5 - Feature #419: FloatStr			

History

#1 - 16 Apr 2014 11:50 - John Abbott

Just for the record: I did the experiment from within C-5.1, and the time taken (for just FloatStr) was 32.3s