

## CoCoA-5 - Design #527

### GUI: better name for the graphical interface?

08 Apr 2014 14:20 - Anna Maria Bigatti

<b>Status:</b>	New	<b>Start date:</b>	08 Apr 2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	GUI	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	CoCoA-5.?.?	<b>Spent time:</b>	0.10 hour
<b>Description</b>			
the text compilation for cocoa-5 produces <b>CoCoAInterpreter</b> , the GUI compilation produces <b>C5</b> . Should we give them better names?			
<b>Related issues:</b>			
Related to CoCoA-5 - Support #187: CoCoA-5 (partial) releases: make the proce...		<b>Closed</b>	<b>13 Jun 2012</b>

### History

#### #1 - 30 Jul 2014 17:05 - Anna Maria Bigatti

- Target version changed from CoCoA-5.1.1 Seoul14 to CoCoA-5.?.?

#### #2 - 27 Jul 2015 19:25 - John Abbott

It is "normal" to call the text version of CoCoA via the script cocoa5.

C5 is rather cryptic as a name for the GUI; JAA would prefer something like cocoa5-gui. How important is this name? On MacOSX, I just click on the icon; perhaps under linux it would be handy to have a nice name...?

We could even arrange for the script to start the GUI if handed the correct arg: e.g. cocoa5 --gui