

CoCoA-5 - Support #494

Emacs UI: installation on Mac OS 10.8.5

25 Mar 2014 12:51 - John Abbott

Status:	Closed	Start date:	25 Mar 2014
Priority:	Normal	Due date:	
Assignee:	Anna Maria Bigatti	% Done:	100%
Category:	EmacsUI	Estimated time:	0.00 hour
Target version:	CoCoA-5.1.0 Easter14	Spent time:	1.75 hour
Description			
The instructions on the web site do not work because the OS refuses to run a script of unknown provenance. How to insert the relevant lines into a user's .emacs file?			

History

#1 - 25 Mar 2014 14:19 - John Abbott

Our solution should handle several cases:

- (a) new CoCoA user with new emacs installation (*i.e.* no .emacs file)
- (b) new CoCoA user with old emacs installation (*i.e.* .emacs exists but contains no CoCoA code)
- (c) existing CoCoA user, and .emacs contains just CoCoA stuff
- (d) existing CoCoA user, and .emacs contains CoCoA stuff and other stuff

In cases (b) and (d) we could count on some (slight) cooperation from the experienced Emacs user. In cases (a) and (c) we cannot count on any cooperation.

#2 - 28 Mar 2014 08:42 - Anna Maria Bigatti

- Status changed from New to In Progress
- Assignee set to Anna Maria Bigatti
- % Done changed from 0 to 50

Alessandro Cartatone found this page (that means: there's nothing we can do except telling the user how to do)
<http://osxdaily.com/2012/07/27/app-cant-be-opened-because-it-is-from-an-unidentified-developer/>

Added instructions in the download pages.

#3 - 09 May 2014 13:20 - Anna Maria Bigatti

- Status changed from In Progress to Closed
- % Done changed from 50 to 100

This is the best we can get.
Moreover new installation is easier (does not require set names or folder positioning)
Closing.