

## CoCoALib - Slug #1517

### RandomLinearForm

23 Oct 2020 16:21 - John Abbott

<b>Status:</b>	Closed	<b>Start date:</b>	23 Oct 2020
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>	John Abbott	<b>% Done:</b>	100%
<b>Category:</b>	Improving	<b>Estimated time:</b>	0.90 hour
<b>Target version:</b>	CoCoALib-0.99800	<b>Spent time:</b>	0.90 hour
<b>Description</b>			
The profiler tells me that RandomLinearForm spends most (almost all!) of its time in operator+.=.			
If the indets are ordered nicely (how can we know this?) then it may be better to use PushFront?			
Anyway, RandomLinearForm is disappointingly slow in the test example from issue <a href="#">#1514</a> (with 1000 indets)			
<b>Related issues:</b>			
Related to CoCoALib - Feature #1169: New function: RandomLinearForm (CoCoALib)		<b>Closed</b>	<b>19 Mar 2018</b>
Related to CoCoALib - Bug #1208: New function: Threadsafe RandomLinearForm (...)		<b>New</b>	<b>02 Aug 2018</b>

### History

#### #1 - 23 Oct 2020 16:21 - John Abbott

- Related to Feature #1169: New function: RandomLinearForm (CoCoALib) added

#### #2 - 23 Oct 2020 16:21 - John Abbott

- Related to Bug #1208: New function: Threadsafe RandomLinearForm (CoCoALib) added

#### #3 - 23 Oct 2020 16:22 - John Abbott

- Priority changed from Normal to Low

It could be that the problem is simply copying lots of PPs (each occupying 4000 bytes).  
Could the memory manager be a bottleneck?

It would be nice to make it faster...

**Source code:** SparsePolyOps-RingElem.C around line 148

**STRANGE** operator+.= seems to be calling CoCoA::RingDistrMPolyInFPPIImpl::myAdd which would copy the whole poly, right?

#### #4 - 29 Oct 2020 14:43 - John Abbott

- Description updated

- Status changed from New to In Progress

- % Done changed from 0 to 10

The empirical complexity appears to be quadratic. Here is my test:

```
nvars := 40000;  
use P ::= ZZ/(29641)[x[1..nvars]];  
t0 := CpuTime();
```

```
l := RandomLinearForm(P);  
TimeFrom(t0);
```

With nvars=20000 the time was about 1.15s; with nvars=40000 the time was about 4.4s.

With our dense repr for ordvs, the memory consumption is also essentially quadratic.

It might be faster with PPMonoidSparse... I wonder what state that code is in?

#### **#5 - 04 Nov 2020 13:35 - John Abbott**

- % Done changed from 10 to 50

I presume the timings in comment 4 were with unsigned short as SmallExponent\_t (otherwise CoCoA has suddenly become slower by a factor of 2).

RandomLinearForm is definitely faster in CoCoALib, and the time taken is super-linear in the number of indets; but I cannot go far, because with 50000 indets the process dies spontaneously after reaching about 16Gb RAM -- why???

Anyway, since the memory requirement is quadratic there is no hope to make it much faster... perhaps it is not that important anyway?

#### **#6 - 04 Feb 2022 21:31 - John Abbott**

- Status changed from In Progress to Closed

- Assignee set to John Abbott

- % Done changed from 50 to 100

- Estimated time set to 0.90 h

The code works. If there is a real use-case where the low speed is a problem then we can create a new issue. I think we can just close this... I doubt it is that important (and it just clutters up the list of open issues).