# CoCoALib - Design #1259

## ThreadsafeCounter is now obsolete?

25 Mar 2019 12:01 - John Abbott

Status: Closed Start date: 25 Mar 2019

Priority: Normal Due date:

Assignee: John Abbott % Done: 100%

Category: Tidying Estimated time: 0.77 hour

Target version: CoCoALib-0.99650 November 2019 Spent time: 0.80 hour

# Description

C++14 atomic machine integers should render ThreadsafeCounter superfluous.

Check, and either clean up the code, or eliminate it.

#### Related issues:

Related to CoCoALib - Feature #142: Improve threadsafety

Related to CoCoALib - Bug #784: threadsafety: Scott Meyers's advice about cac...

In Progress

12 Oct 2015

Related to CoCoALib - Design #1225: Move to C++14 (skipping C++11)

In Progress

06 Sep 2018

### History

# #1 - 25 Mar 2019 12:01 - John Abbott

- Related to Feature #142: Improve threadsafety added

#### #2 - 25 Mar 2019 12:02 - John Abbott

- Related to Bug #784: threadsafety: Scott Meyers's advice about cached values added

### #3 - 25 Mar 2019 12:02 - John Abbott

- Related to Design #1225: Move to C++14 (skipping C++11) added

### #4 - 25 Mar 2019 12:06 - John Abbott

A quick grep shows that ThreadsafeCounter is used in just two places:

- ring.C (for the ring ID)
- symbol.C (for anonymous symbols)

### #5 - 25 Mar 2019 17:09 - John Abbott

- Status changed from New to Resolved
- Assignee set to John Abbott
- % Done changed from 0 to 50

I have now removed ThreadsafeCounter from my own personal copy.

Everything compiles and all tests pass. :-)

Once I've got VPN working again, I can check in.

### #6 - 14 Oct 2019 15:15 - John Abbott

- Status changed from Resolved to Closed
- Target version changed from CoCoALib-0.99700 to CoCoALib-0.99650 November 2019
- % Done changed from 50 to 100

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# - Estimated time set to 0.77 h

Well, I am now sync'd with CVS, so presumably this also works fine for Anna. Apparently I have deleted the source files, and the doc, and any examples.

Closing.

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