

CoCoALib - Slug #1105

Primary Decompositon (zero-dim) slow cases

02 Oct 2017 13:38 - John Abbott

Status:	Closed	Start date:	02 Oct 2017
Priority:	Normal	Due date:	
Assignee:	Anna Maria Bigatti	% Done:	100%
Category:	Improving	Estimated time:	0.00 hour
Target version:	CoCoALib-0.99650 November 2019	Spent time:	2.18 hours
<div>Description</div> <div>Here are some cases where PrimaryDecomposition0 in CoCoA-5.2.2 is slow:</div> <div><div>time 6.9682</div><div>I := ideal(7*x*y^4 + 9*x*y^3*z + 4*z^5, -6*x^5 + y^5 + 4*x*y*z^2, 4*x^2*y^2*z - 3*y^3*z^2 - 2*x*z^4);</div><div>time 6.8479</div><div>I := ideal(-4*x^5 - 5*y^5 - 2*y*z, -6*x*y^4 - 6*x*z^4 + 7*x^2, -9*x^3*z^2 - 7*x*y*z^3 - 9*z^4);</div></div> <div>PS I have ignored examples needing less than 5s on my computer.</div> <div>2019-10 much better timings now</div>			
<div>Related issues:</div> <div><div>Related to CoCoALib - Feature #1178: New function: myPrimaryDecomposition_0dim</div><div>Closed06 Apr 2018</div><div>Related to CoCoALib - Feature #1212: New function: GBasisByHomog</div><div>Closed05 Aug 2018</div><div>Related to CoCoA-5 - Slug #1114: Some other examples for 0-dim radical</div><div>Closed31 Oct 2017</div><div>Related to CoCoA-5 - Bug #1230: PrimaryDecomposition with lex ordering</div><div>Closed19 Oct 2018</div><div>Related to CoCoALib - Slug #1337: PrimaryDecomposition: a interesting/patholo...</div><div>In Progress15 Oct 2019</div></div>			

History

#1 - 02 Oct 2017 13:39 - John Abbott

The examples were generated by random search printing out successively slower cases.

#2 - 02 Oct 2017 14:08 - John Abbott

- Description updated

#3 - 02 Oct 2017 14:56 - John Abbott

Here are some more examples: each gen here has 4 terms

time 7.7093

I := ideal(2\*y^4\*z - 5\*y^3\*z^2 - 5\*x\*z^4 + 6\*x\*z^2, -8\*x^5 - 9\*y^5 + 7\*x^2\*z^2 + 5\*x\*z^3, -2\*x^4\*y + 7\*x\*y^4 - 8\*z^4 - 4);

time 9.1628

I := ideal(-7\*x^5 - 3\*x^2\*y^3 - 4\*x^2\*z - 3\*x, 4\*x^2\*y\*z^2 - 8\*z^5 - 8\*z^3, 9\*x\*y^4 + 7\*y^5 - 8\*x^2\*y^2 - 3\*y^3);

#### #4 - 31 Oct 2017 15:36 - John Abbott

Here are some examples I found lying around in a file:

```
I := ideal(2*y^5 + y*z^3 + 2*z^4, x^2*y*z^2 + 2*x*y^2*z^2 + 2*x^2*y*z, x^5 + x*y^4 + 2*y^4*z); --> SLOW

I := ideal(-335989*y^5 - 778478*x^4 - 189325*x^2*z^2, -403966*x*y^3*z - 835406*z^4 - 888572*x^3, 3497*y^3*z^2 + 9
51857*y^4 - 99361*x^2*z); --> > 1600s

I := ideal(3*x^5 - 7*x^3*y*z - 3*y*z^4 - 3*y^4 + 9*y^2*z^2 - 5*y, 7*x^2*y*z^2 - 7*y^3*z^2 + 9*y*z^4 - 9*y*z^3 + 7*y*z^
2 - 9*z^3, 6*y^4*z - 5*z^5 - 5*x^3*y - 3*x*y^3 - 4*z^4); --> > 1000s

I := ideal(7*x*y^3*z - 6*y^4*z - 8*x*y*z^2 - 9*y^2*z^2 + 6*y*z, -7*x^2*y^3 + 9*x^2*y*z^2 - 2*z^5 + 8*x^4 + x^3 - 6*x*y
*z, 6*x^5 - 3*x^3*y*z + 8*x^2*y - 8*x^2*z + 6*y*z^2 - 5*y); --> > 2400s, Singular took < 600s
```

#### #5 - 06 Apr 2018 20:31 - Anna Maria Bigatti

- Related to Feature #1178: New function: *myPrimaryDecomposition\_0dim* added

#### #6 - 03 Aug 2018 17:55 - John Abbott

I have just tried the 9.16s example from comment 3. It now **does not finish** in a reasonable time for me.

Using verbosity, I see that the problem appears to be the computation of GBasis in line 707 of SparsePolyOps-IdealZeroDim.C which takes ages.

#### #7 - 05 Aug 2018 16:41 - Anna Maria Bigatti

- Related to Feature #1212: New function: *GBasisByHomog* added

#### #8 - 05 Aug 2018 18:26 - Anna Maria Bigatti

- Description updated
- Assignee set to Anna Maria Bigatti
- Target version changed from CoCoA-5.?.? to CoCoA-5.3.0
- % Done changed from 0 to 30

I have implemented in cocoalib the function *GBasisViaHomog* (*homog*-->*compute*-->*dehomog*), as it was in the old cocoa5 package. Should be much better now.

#### #9 - 05 Aug 2018 18:30 - Anna Maria Bigatti

- Project changed from CoCoA-5 to CoCoALib
- Category changed from *enhancing/improving* to *Improving*
- Target version changed from CoCoA-5.3.0 to CoCoALib-0.99650 November 2019

Moved to cocoalib, because now implemented in C++.

#### #10 - 06 Aug 2018 15:52 - Anna Maria Bigatti

- Related to Slug #1114: Some other examples for 0-dim radical added

#### #11 - 06 Aug 2018 15:53 - Anna Maria Bigatti

- Description updated

- Status changed from New to In Progress

#### #12 - 06 Aug 2018 16:06 - John Abbott

Some things still to do (or consider doing):

1. Compare speed with Singular
2. using CpuTimeOut option, attempt to compute GBases for the elements of the PrimDec (simple ones should simplify, hard ones do not become "black holes")

#### #13 - 01 Oct 2019 11:55 - John Abbott

- % Done changed from 30 to 50

Here is a short file which checks the computation times of the examples given above:

```
use P := QQ[x,y,z];

ListOfIdeals := [
  ideal(2*y^4*z -5*y^3*z^2 -5*x*z^4 +6*x*z^2, -8*x^5 -9*y^5 +7*x^2*z^2 +5*x*z^3, -2*x^4*y +7*x*y^4 -8
*z^4 -4), -- time 7.7
  ideal(-7*x^5 -3*x^2*y^3 -4*x^2*z -3*x, 4*x^2*y*z^2 -8*z^5 -8*z^3, 9*x*y^4 +7*y^5 -8*x^2*y^2 -3*y^3)
, -- time 9.2
  ideal(2*y^5 +y*z^3 +2*z^4, x^2*y*z^2 +2*x*y^2*z^2 +2*x^2*y*z, x^5 +x*y^4 +2*y^4*z), --> SLOW
  ideal(-335989*y^5 -778478*x^4 -189325*x^2*z^2, -403966*x*y^3*z -835406*z^4 -888572*x^3, 3497*y^3*z^
2 +951857*y^4 -99361*x^2*z), --> time > 1600s
  ideal(3*x^5 -7*x^3*y*z -3*y*z^4 -3*y^4 +9*y^2*z^2 -5*y, 7*x^2*y*z^2 -7*y^3*z^2 +9*y*z^4 -9*y*z^3 +7*
y*z^2 -9*z^3, 6*y^4*z -5*z^5 -5*x^3*y -3*x*y^3 -4*z^4), --> time > 1000s
  ideal(7*x*y^3*z -6*y^4*z -8*x*y*z^2 -9*y^2*z^2 +6*y*z, -7*x^2*y^3 +9*x^2*y*z^2 -2*z^5 +8*x^4 +x^3 -6*x*y*z,
6*x^5 -3*x^3*y*z +8*x^2*y -8*x^2*z +6*y*z^2 -5*y) --> time > 2400s, Singular took < 600s
];

foreach I in ListOfIdeals do
  t0 := CpuTime();
  PDI := PrimaryDecomposition(I);
  println TimeFrom(t0);
endforeach;
```

I have just checked (2019-10-01) on my computer, and the times printed out were:

```
1.186
0.297
0.189
18.816
1.021
2.767
```

Should we close this issue? How much of the tasks in comment 12 has been done?

**#14 - 02 Oct 2019 16:10 - John Abbott**

This seems to be related to issue [#1230](#)

I have just tried the examples from comment 13, but changing the current ring to **QQ[x,y,z],lex**.  
The computation times are much longer... well, the first example was still computing after 300+ seconds (compared to 1.2s with degrevlex). I didn't try the other examples.

So I presume the code does not map into a ring with degrevlex ordering, compute there, and then map the result back. :-)

**#15 - 02 Oct 2019 16:12 - John Abbott**

- *Related to Bug #1230: PrimaryDecomposition with lex ordering added*

**#16 - 03 Oct 2019 17:41 - Anna Maria Bigatti**

- *Description updated*
- *Status changed from In Progress to Feedback*
- *% Done changed from 50 to 90*

I agree: now the timings are no longer that horrible.  
Indeed not bad ;-)

We can close this issue.  
Have we compared with Singular?

**#17 - 10 Oct 2019 19:20 - Anna Maria Bigatti**

- *Status changed from Feedback to Closed*
- *% Done changed from 90 to 100*

**#18 - 15 Oct 2019 11:41 - Anna Maria Bigatti**

- *Related to Slug #1337: PrimaryDecomposition: a interesting/pathological example added*