## CoCoALib Minicourse


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## Matrix

- a matrix is a self-contained object
- resizable, can swap rows or cols, ...


## MatrixView

- view another object as a matrix
- RowMat, ColMat, DiagMat
- transpose, ...


## Internal structure of a polynomial



DMPII (in some special cases)


+ good locality, fast
- less clean, harder to maintain


## Power-product monoid (PPM)

- models the additive monoid $\mathbb{N}^{k}$
- includes term-ordering
- different impls: PPMonoidEv, PPMonoidOV, ...
- includes names of the indeterminates (for printing)


## Term ordering

- special cases: degrevlex, lex
- general case via integer matrix
- "exponent-vector" and "order-vector"


## DivMask

- fast way of saying one PP does not divide another
- probabilistic, but "not divisible" is reliable
- mask has small, fixed size
- different "rules" (mappings PP $\mapsto$ mask)


## Ideals

- general case: generators, hidden G-basis (why hidden?)
- special cases: monomial ideals, ideals of points, in $k[x]$
- 3-way booleans for properties (e.g. primality, maximality)
- other bases: Janet, Pommaret

Example: see ex-ideal1.C and ex-ideal2.C

## Exercise

- write a function to generate a random linear form
(2) write a function to generate a change-of-coordinate homomorphism
(0) write a function which accepts an ideal I and a homomorphism $\phi$, and returns the ideal generated by $\phi(g)$ for all generators $g$ of $l$
- write a function gin1 which accepts an ideal $I$, and returns the LT ideal of a "random transformation" of I
- experiment with one ideal and several different random transformations; observe that the result is almost always the same
- how does computation time vary with the "size" of the random transformations?
O write a function gin2 which accepts an ideal I, calls gin1 repeatedly until the same result is obtained twice in succession.


## The End

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